

**Objective** To obtain a position with a studio where I am able to apply my strong location design & development background towards art direction and/or project development

**Work Experience**

**BG Design**

**May 2019 – Present**

**Big Jump Productions, Ottawa, ON**

- BG Design – The Trailer Park Boys

**BG Design**

**September 2015– Present**

**DHX Media, Vancouver, BC**

- BG Design – The Snoopy Show
- BG Design – Chuck's Choice
- BG Design – Supernooobs
- BG Design – Equestria Girls
- BG Design – Polly Pocket

**Visual Development**

**February 2018– December 2019**

**Elliott Animation, Toronto, ON**

- BG Design – Shimmer and Shine

**BG Design**

**December 2015– May 2016**

**Nickelodeon Animation Studio, Burbank, Ca**

- BG Design – Shimmer and Shine

**Visual Development**

**February 2015– September 2015**

**DHX Media, Vancouver, BC**

- BG Design/ BG Paint – Cloudy With A Chance Of Meatballs

**BG Design**

**January 2015– June 2015**

**Guru Studio, Toronto, ON**

- BG Design – Ever After High

**BG Design**

**December 2014– May 2015**

**Pipeline Studios, Hamilton, ON**

- BG Design – Fangbone

**BG Design**

**August 2014– December 2014**

**Nickelodeon Animation Studio, Burbank, Ca**

- Layout Design – Shimmer and Shine

**BG Design**

**November 2013– October 2014**

**DHX Media, Toronto, ON**

- BG Design – Looped

**BG Design**

**October 2013– May 2014**

**Atomic Cartoons Inc., Vancouver, BC**

- BG Design – Pirate Express

**Storyboard Artist & BG Colour Design**

**November 2012– September 2013**

**Jam Filled Entertainment, Ottawa, ON**

- Storyboards and BG Colour Design – Camp Lake Bottom

**Location Design & BG/Character Colour**

**August 2012– October 2012**

**Jam Filled Entertainment, Ottawa, ON**

- Location Design & BG/Character colour - 'Bagel & Becky', Demo

**Layout Supervisor**

**August 2012 – October 2012**

**Big Jump Productions, Ottawa, ON**

- Layout Supervisor – 'Bounty Hunters' Pilot
- Layout Supervisor – 'Magic Hockey Skates' Special

**Location Design**

**June 2012 – July 2012**

**Big Jump Productions, Ottawa, ON**

- Location Design – 'Bounty Hunters' Pilot
- Location Design – 'Magic Hockey Skates' Special

**Location Design**

**December 2011–July 2012**

**Atomic Cartoons Inc., Vancouver, BC**

- Location Design - 'Rocket Monkeys', Season 1

**Location Design**

**August 2011– March 2012**

**Kratts Studios, Ottawa, ON**

- Location Design - 'Wild Kratts', Season 2

**Location Design**

**October 2011**

**Atomic Cartoons Inc., Vancouver, BC**

- Location Design - 'Ella the Elephant', Demo

**Location & Colour Design**

**August 2011**

**Jam Filled Entertainment, Ottawa, ON**

- Location & Colour Design - 'Numbchucks', Demo

**Layout Artist**

**March 2011 – January 2013**

**Mercury Filmworks, Ottawa, ON**

- Layout Artist - 'Fish Hooks', Season 2 & 3

**Layout Artist & Background Painter**

**March 2011 – July 2011**

**Big Jump Studios, Ottawa, ON**

- Layout Artist & Background Painter 'Ugly Americans', Season 2

**Location/Level Design**

**March 2011**

**Big Jump Interactive, Ottawa, ON**

- Location & Level Design – Online Game

**Location Design**

**March 2011**

**Big Jump Studios, Ottawa, ON**

- Location Design & Development – 'Linewalkers', Demo

**Layout Artist**

**November 2010 – March 2011**

**Mercury Filmworks, Ottawa, ON**

- Layout Artist - 'Fish Hooks', Season 1

**Location Design**

**November 2010 – January 2011**

**Atomic Cartoons Inc., Vancouver, BC**

- Location Design - 'Twinkle Toes', DVD Feature Film

**Location Design/ Background Paint Revisions**

**October 2009 – February 2011**

**Mercury Filmworks, Ottawa, ON**

- Location Design - 'Jimmy Two Shoes', Season 2
- Background Paint Revision Artist - 'Jimmy Two Shoes', Season 2

**Location Design**

**August 2009 – June 2010**

**Kratts Studios, Ottawa, ON**

- Location Design - 'Wild Kratts', Season 1

**Layout Artist**

**June 2010 – November 2010**

**9 Story Entertainment, Toronto, ON**

- Layout Artist - 'Pound Puppies', Season 1

**Location Design Supervisor**

**January 2009 – May 2009**

**Von Kreep Industries, Los Angeles, CA**

- Location Designer – 'Monstrovilla', Feature Film Trailer
- <http://monstrovilla.blogspot.com/>

**Prop Design/Layout Artist/ Development**

**March 2009 – February 2010**

**Big Jump Productions, Ottawa, ON**

- Prop Design- 'Benjamin Bear', Season 4
- Layout Artist - 'Benjamin Bear', Season 4
- Development - 'Puppy Club', 'Sunshine Friends', & 'Dudley the Dragon'

**Art Director/ Location Designer/ Layout Supervisor & Artist/ Prop Designer/ Development**  
**September 2004 – December 2008** **Mercury Filmworks, Ottawa, ON**

- Art Director/ Story Editor/ Background Paint Supervisor/ Location Designer/ Layout Supervisor/ Layout Artist – 'Jimmy Two Shoes', Season 1
- Location Designer/ Prop Designer/ Layout Artist – 'Gerald McBoing Boing', Seasons 1 & 2
- Location Designer/ Layout Artist – 'Weird Years', Season 1
- Layout Artist – 'Wilbur', Season 1
- Ongoing development work for numerous projects including: 'Jimmy Two Shoes', 'Producing Parker', 'Weird Years', 'Wilbur', 'Puri Kura', 'Iggy Arbuckle', & 'Shawks'

**Location Designer/ Layout Artist/ Development**  
**January 1997 - August 2004** **Funbag Animation Studios, Ottawa, ON**

- Location Designer – 'King', Seasons 1 & 2
- Location Designer – 'Freaky Stories', Seasons 1 & 2
- Layout Artist – 'Freaky Stories', 'Watership Down', 'The Critic', 'Mole Sisters', 'Undergrads', 'Rainbow Fish', & 'Anthony Ant'

**Character Design**  
**September 1999 – September 2000** **Energiee Entertainment - Sydney, Australia**

- Character Design – 'Wicked!'

**Layout Training Program**  
**August 1996 – December 1996** **Walt Disney Feature Animation - Burbank, CA**

- Successfully completed layout training program

**Education** **Sheridan College of Applied Art & Technology** **Oakville, ON**

- Classical Animation Class of 1996

**Related Skills**

**Working Knowledge of the following:**

- Adobe Photoshop
- Adobe Illustrator
- Macromedia Flash
- Sketchbook Pro
- Toon Boom Storyboard Pro