

Objective

To obtain a position with a studio where I am able to apply my strong location design & development background towards art direction and/or project development

Work Experience

Art Director

July 2021 – October 2022

Slap Happy Cartoons, Vancouver, BC

Location design, character, prop and colour direction – ‘Bossy Bear’

BG Design

August 2020 – May 2021

Atomic Cartoons Inc., Ottawa, ON

BG Design – ‘Pinecone and Pony’

BG Design

May 2019 – September 2019

Big Jump Productions, Ottawa, ON

BG Design – ‘The Trailer Park Boys’

BG Design

September 2015– Present

DHX Media, Vancouver, BC

BG Design – ‘The Snoopy Show, Camp Snoopy’

BG Design – ‘Chuck’s Choice’

BG Design – ‘Supernoobs’

BG Design – ‘Equestria Girls’

BG Design – ‘Polly Pocket’

Visual Development

February 2018– December 2019

Elliott Animation, Toronto, ON

Visual Development – Various projects

BG Design

December 2015– May 2016

Nickelodeon Animation Studio, Burbank, Ca

BG Design – ‘Shimmer and Shine’ Season 2

Visual Development

February 2015– September 2015

DHX Media, Vancouver, BC

BG Design/ BG Paint – ‘Cloudy With A Chance Of Meatballs’

BG Design

January 2015– June 2015

Guru Studio, Toronto, ON

BG Design – ‘Ever After High’

BG Design

December 2014– May 2015

Pipeline Studios, Hamilton, ON

BG Design – ‘Fangbone’

BG Design

August 2014– December 2014

Layout Design – ‘Shimmer and Shine’

Nickelodeon Animation Studio, Burbank, Ca

BG Design

November 2013– October 2014

BG Design – ‘Looped’

DHX Media, Toronto, ON

BG Design

October 2013– May 2014

BG Design – ‘Pirate Express’

Atomic Cartoons Inc., Vancouver, BC

Storyboard Artist & BG Colour Design

November 2012– September 2013

Storyboards and BG Colour Design – ‘Camp Lake Bottom’

Jam Filled Entertainment, Ottawa, ON

Location Design & BG/Character Colour

August 2012– October 2012

Location Design & BG/Character colour - ‘Bagel & Becky’, Demo

Jam Filled Entertainment, Ottawa, ON

Layout Supervisor

August 2012 – October 2012

Layout Supervisor – ‘Bounty Hunters’ Pilot

Layout Supervisor – ‘Magic Hockey Skates’ Special

Big Jump Productions, Ottawa, ON

Location Design

June 2012 – July 2012

Location Design – ‘Bounty Hunters’ Pilot

Location Design – ‘Magic Hockey Skates’ Special

Big Jump Productions, Ottawa, ON

Location Design

December 2011–July 2012

Location Design - ‘Rocket Monkeys’, Season 1

Atomic Cartoons Inc., Vancouver, BC

Location Design

August 2011– March 2012

Location Design - ‘Wild Kratts’, Season 2

Kratts Studios, Ottawa, ON

Location Design

October 2011

Location Design - ‘Ella the Elephant’ Demo

Atomic Cartoons Inc., Vancouver, BC

Location & Colour Design

August 2011

Location & Colour Design - ‘Numbchucks’, Demo

Jam Filled Entertainment, Ottawa, ON

Layout Artist

March 2011 – January 2013

Mercury Filmworks, Ottawa, ON

Layout Artist - 'Fish Hooks', Season 2 & 3

Layout Artist & Background Painter

March 2011 – July 2011

Big Jump Studios, Ottawa, ON

Layout Artist & Background Painter 'Ugly Americans', Season 2

Layout Artist

November 2010 – March 2011

Mercury Filmworks, Ottawa, ON

Layout Artist - 'Fish Hooks', Season 1

Location Design

November 2010 – January 2011

Atomic Cartoons Inc., Vancouver, BC

Location Design - 'Twinkle Toes', DVD Feature Film

Location Design/ Background Paint Revisions

October 2009 – February 2011

Mercury Filmworks, Ottawa, ON

Location Design - 'Jimmy Two Shoes', Season 2

Background Paint Revision Artist - 'Jimmy Two Shoes', Season 2

Location Design

August 2009 – June 2010

Kratts Studios, Ottawa, ON

Location Design - 'Wild Kratts', Season 1

Layout Artist

June 2010 – November 2010

9 Story Entertainment, Toronto, ON

Layout Artist - 'Pound Puppies', Season 1

Location Design Supervisor

January 2009 – May 2009

Von Kreep Industries, Los Angeles, CA

Location Designer – 'Monstroville', Feature Film Trailer

Prop Design/Layout Artist/ Development

March 2009 – February 2010

Big Jump Productions, Ottawa, ON

Prop Design- 'Benjamin Bear', Season 4

Layout Artist - 'Benjamin Bear', Season 4

Development - 'Puppy Club', 'Sunshine Friends', & 'Dudley the Dragon'

Art Director/ Location Design/ Layout Supervisor/ PropDesign/ Development

September 2004 – December 2008

Mercury Filmworks, Ottawa, ON

Art Director/ Story Editor/ Background Paint Supervisor/ Location Designer/ Layout Supervisor/ Layout Artist – ‘Jimmy Two Shoes’, Season 1

Location Designer/ Prop Designer/ Layout Artist – ‘Gerald McBoing Boing’, Seasons 1 & 2

Location Designer/ Layout Artist – ‘Weird Years’, Season 1

Layout Artist – ‘Wilbur’, Season 1

Development for numerous projects including: ‘Jimmy Two Shoes’, ‘Producing Parker’, ‘Weird Years’, ‘Wilbur’, ‘Puri Kura’, ‘Iggy Arbuckle’, & ‘Shawks’

Location Designer/ Layout Artist/ Development

January 1997- August 2004

Funbag Animation Studios, Ottawa, ON

Location Designer – ‘King’, Seasons 1 & 2

Location Designer – ‘Freaky Stories’, Seasons 1 & 2

Layout Artist – ‘Freaky Stories’, ‘Watership Down’, ‘The Critic’, ‘Mole Sisters’, ‘Undergrads’, ‘Rainbow Fish’, & ‘Anthony Ant’

Education

Sheridan College of Applied Art & Technology

Oakville, ON

Classical Animation Class of 1996

Layout Training Program

August 1996 – December 1996

Walt Disney Feature Animation - Burbank, CA

Successfully completed layout training program

Related Skills

Working Knowledge of the following:

- Adobe Photoshop
- Adobe Animate
- Adobe Illustrator
- Sketchbook Pro
- Toon Boom Storyboard Pro